Syllabus (tentative and subject to change)

Teacher: Marta Halaczkiewicz
Email: marta.hala@usu.edu
Office: 069C Old Main
Phone: 435-797-2059

Textbook: 1. Folse K.S., Mahnke M.,K., Solomon E., V., Williams L. (2003).
Blueprints 2: Composition Skills for Academic Writing. Boston, MA:
Heinle, Cengage Learning. – Buy online, not available in the Bookstore.
2. Criterion Enrollment Card – available ONLY in the USU bookstore
under ETS Criterion Card. It will have an access code for you to register
to the Criterion service online.

Catalog Description:
The course focuses on developing writing skills at the intermediate level, moving from
the paragraph to the academic essay. Students learn to acknowledge sources and use the
library and the Internet to inform their writing.

Course Goals	Expected Learner Outcomes
Students will progress from paragraph to essay-level writing at an intermediate level	Students will write a well-developed and organized composition of 3-5 paragraphs or more that uses grammar appropriate to the task and follows the conventions of academic writing
Students will write different types of essay/multi-paragraph texts	Students will write a coherent essay/multi-paragraph text that follows the appropriate rhetorical mode, e.g. comparison-contrast, cause-effect, classification, etc. and uses outside sources.

Assignments:
Writing Assignments – over the course of the semester, you will write one paragraph and
four essays based on your gaming experiences in this class.

Timed Writing – each Monday, you will spend the class time on writing a five-paragraph
essay on different topics. You will have limited time and resources to complete those
essays. For this, you will use Criterion.

Writing Journal – twice a week, you will write a journal entry reflecting on and
describing your gaming experience. You will use Canvas for this assignment.

Canvas Instructure:
During this course we will use Canvas Instructure as our on-line class component. Canvas is Utah State University's Learning Management System (LMS) that helps us deliver class content online. You will be able to submit your essays in there as well as access additional information and materials (like this syllabus). We will have an in-class instruction on how to use Canvas. You will need your A# and password set up to access this service.

Criterion:
In this class you will be using an online service called Criterion. It is a tool that will help you with your writing. Basically, it lets you submit your writing and evaluates it for you based on your language and organization. This way you will have some feedback before you submit your final work to your teacher. We will have an instruction session in class to which you will have to bring the Enrollment Card. I will inform you in advance when to bring the card.

Turnitin:
All your written work will be submitted to the teacher electronically. We will use Canvas Instructure for that. When you submit your work, it will be also submitted to an electronic database called Turnitin to evaluate for plagiarism. You (and your teacher) will receive a report showing a percentage of how similar your paper is to other sources.

IELI Attendance Policy:
Learning a language requires that you actively attend and participate in your classes. If you do not **regularly attend** classes, you may miss important information and fail the class, not progressing to the next level in the IELI program. For students studying on a visa, if you miss more than a week of class we are obligated to contact the Office of Global Engagement to report your absence. Missing multiple classes and/or failing multiple courses can have serious consequences for some students as it can be grounds for revoking their visa and requiring the students to immediately return to their country. In addition, USU policy states that a student can repeat a class only three times.

Participation:
Your participation in class is crucial (extremely important) for your learning. Simply, if you don't participate, you don't learn. Such is the nature of language learning and my classes are designed with that in mind. Each day you are in class, you are expected to participate. There are several ways you can participate. Here are some examples:
   • ask and answer questions to the teacher
   • ask and answer questions to your classmates
   • share your view and opinions in class, group, and pair activities
   • engage in the activities assigned by the teacher

In addition, there are several activities that may prevent you from learning and disrupt others in class:
   • coming to class (even for a good reason - you're not there, you're not learning)
   • sleeping in class

- sitting quietly or not contribute much during class, group, and pair activities
- daydreaming for too long (I allow some daydreaming in my class, we all need a mental break from time to time)
- engaging in activities other than those assigned in class, e.g. checking your social media (like Facebook or Instagram), checking sport event scores, reading news in your own language (even in English), texting, etc.
- distracting other students repetitively by off-topic conversation, inappropriate behavior, jokes, etc.

Make up work and assignments:
- Assignments are due on the posted due date (see Canvas).
- The teacher reserves the right to refuse accepting late assignments.
- Ask your classmates and/or the teacher about the material that was covered in class. I post an announcement in Canvas summarizing our class activities for that day.
- Show your made up work to your teacher within <u>one day</u> of your absence.
- If you miss a presentation, quiz or a test, talk to me to schedule a make up within <u>two days </u>of your absence. This option is open ONLY to those who informed the teacher of their absence in advance. In case of NO CALL – NO SHOW situation, the student will NOT BE ALLOWED TO MAKE UP the missed test or presentation.

Assignments and Evaluation:

Writing Assignments	40%
Timed Writing	40%
Writing Journal	20%

Grading Scale:
According to IELI grading policy any grade below C- is a failing grade

100 – 93 %	= A	82 - 80%	= B-	69 – 67%	= D+
92 - 90%	= A-	79 – 78%	= C+	66 – 60%	= D
89 - 88%	= B+	77 – 73%	= C	Below 60%	= F
87 – 83%	= B	72 – 70%	= C-		

Important days this semester:
September 5, Monday – Labor Day – No classes
October 20, Thursday – Friday Class Schedule
October 21, Friday – Fall Break - No classes
November 23-25 – Thanksgiving Break – No classes
December 9, Friday – Last day of classes
December 12 – 16, Monday – Friday – Final's Week

Academic Honesty/Integrity:
You are expected to follow USU Academic Honesty/Integrity Policy, which forbids cheating, falsification, and plagiarism. To learn about the Policy go to

http://catalog.usu.edu/content.php?catoid=4&navoid=547. If you are caught committing any of the described violations, you will first receive a warning from your teacher and a record of it will be put in your file. You will also be asked to compete additional assignments for the class. If you violate this policy for the second time, you will be subject to the disciplinary actions described in Section 3 of the Academic Honesty/Integrity.

Students with Disabilities:
The Americans with Disabilities Act states: "Reasonable accommodation will be provided for all persons with disabilities in order to ensure equal participation within the program. If a student has a disability that will likely require some accommodation by the instructor, the student must contact the instructor and document the disability through the Disability Resource Center (797-2444), preferably during the first week of the course. Any request for special consideration relating to attendance, pedagogy, taking of examinations, etc., must be discussed with and approved by the instructor. In cooperation with the Disability Resource Center, course materials can be provided in alternative format, large print, audio, diskette, or Braille."